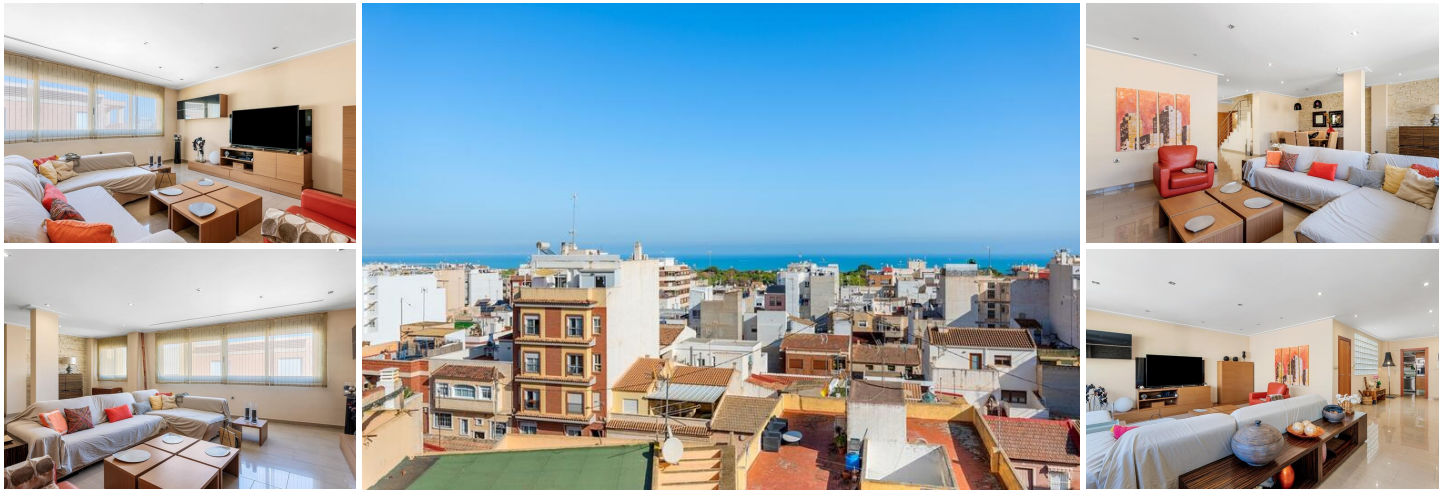




4 bedroom Townhouse for sale in Guardamar del Segura, Alicante

390,000€



This home is ideal for those looking to live year-round, combining a fantastic location with ample space. Built in 2005, the house is in excellent condition and includes high-quality finishes throughout, such as air conditioning and an elevator.

The house spans three floors, offering 344 m² of living space. On the ground floor, you'll find a spacious garage that can hold up to four vehicles, complete with a loft area. The main entrance leads into the house, where the first floor opens up to a large kitchen. This independent kitchen has plenty of storage space and granite countertops, and it is equipped with modern appliances. There is also a pantry and access to a charming rear patio, which features a laundry area, barbecue, and additional storage. The open-plan living and dining area is bright and spacious, providing an ideal setting for family time or entertaining guests. A guest bathroom is also located on this floor.

The second floor is home to four generously sized bedrooms, each with built-in wardrobes. One of these rooms is a master bedroom with an en-suite bathroom and a walk-in closet. The other three bedrooms include two with single beds and a third used as an office. The two bathrooms on this level are well-appointed, featuring both a bathtub and a shower. Large windows in both bathrooms allow for plenty of natural light and ventilation. A terrace on this floor offers stunning, unobstructed views.

On the top floor, you'll find the solarium, which provides panoramic views of the castle, surrounding green areas, and the distant sea. This space is perfect for enjoying the outdoors and taking in the peaceful surroundings.

Guardamar del Segura is a charming coastal town located on the Costa Blanca, offering a fantastic quality of life with over 300 days of sunshine annually. The town boasts an 11 km stretch of sandy beaches, crystal clear waters, and a

🛏 4 bedrooms
📏 124m² Plot size

🛁 4 bathrooms

🏠 344m² Build size