



2 Schlafzimmer Appartement zu verkaufen in Mar de Cristal, Murcia

240.000€



New launch!!! Launch Prices fase 1! Exclusive ground floor apartments OASIS BEACH at the Mar de Cristal! We are proud to present phase 1 of these apartments. A timeless architecture, high-quality finish and perfect location give this promotion an exclusive label. There is a choice of a ground floor with large terrace and easy access to the community area and swimming pool in a beautiful design. A first floor or a second floor, 3rd floor/ penthouse type with roof terrace. Fully equipped kitchen with all appliances, 2 fitted bathrooms (1 is ensuite), storage room with boiler. Bedrooms with fitted wardrobes and the master bedroom with an en-suite bathroom and a dressing room. Built-in lighting, underground parking and a storage room. The urbanization is completely closed, landscaped gardens with beautiful palm trees. Entrance gate to the underground parking. The location is very central, about 2km to the famous La Manga golf club and its commercial heart, the famous Cabo de Palos with its fishing port and restaurants, and where you can enjoy diving, Los Belones, the Calblanque Natural Park with its unspoiled beaches and of course the village center of Mar de Cristal with its nice fish shop and its walking promenade on the beach. Murcia airport is half an hour's drive away. There is a market in Cabo de Palos on Sundays and in Mar de Cristal on Fridays during the summer months. This is your new address @ Costa Calida.....the real Spain! We have for the 5 first buyer a special cashback offer: Exclusive OONI outdoor pizza oven!! First floor with 2 bedrooms from 240.000 euros up to 280.000 euros. First floor / corner with 3 bedrooms = 325.000 euros. Key ready JUNE 2024!!! Overview Apartment Property Type 2 Bedrooms 2 Bathrooms 2024 Year Built

- 2 Schlafzimmer
- aluminum windows
- gated complex
- near restaurants
- shutters

- 2 Badezimmer
- communal gardens
- mountains
- near village

- Swimmbad
- elevator
- near beach
- preinstalled air conditioning

